

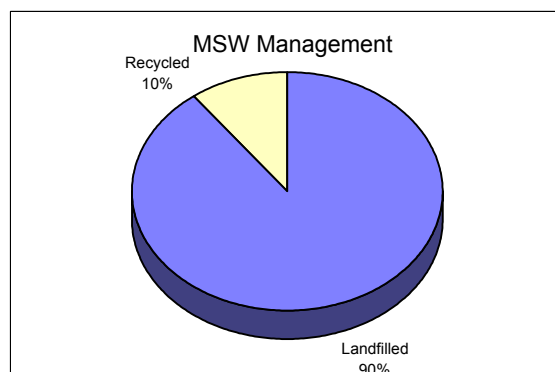
Desoto

(Jan. 1, 2004 - Dec. 31, 2004)

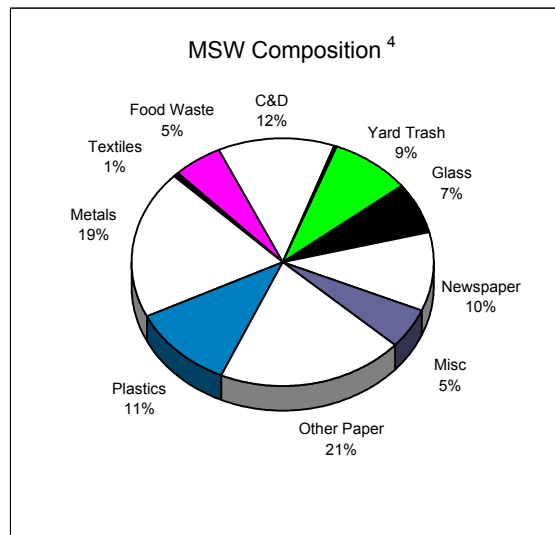
1. Population¹ 34,105

2. MSW Management (tons)²

A. Landfilled	30,907
B. Combusted	0
C. Recycled	3,505
D. Total	34,412
E. Total Pounds per Capita Per Day	5.53



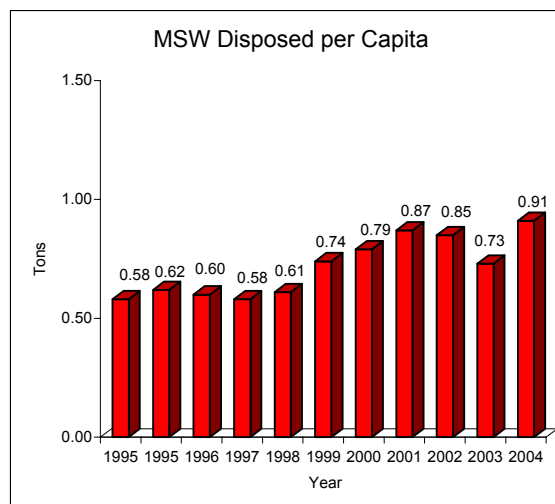
3. MSW Collected & Recycled	Collected (tons)	Recycled (%)
A. Minimum 4 of 8 ³		
1. Newspaper	3,595	6%
2. Glass	2,247	0%
3. Aluminum Cans	400	31%
4. Plastic Bottles	2,314	1%
5. Steel Cans	1,200	0%
6. Cardboard	1,414	0%
7. Office Paper	1,200	0%
8. Yard Trash	2,929	65%
B. Other Recyclables		
9. C&D Debris	4,278	0%
10. White Goods	450	33%
11. Tires	135	100%
12. Process Fuel	0	0%
C. Other Wastes	16,864	6%
D. Total Recycling Rate (%)		10%
E. Adjusted Recycling Rate (%) ⁵		10%



F. % Change In Waste Reduction Per Capita from Year to Year
(A negative number indicates an increase in the MSW disposal rate per capita.)

Year	MSW tons per capita	% Change
1999	0.74	21%
2000	0.79	6%
2001	0.87	10%
2002	0.85	-3%
2003	0.73	-15%
2004	0.91	23%

G. Participation in Recycling ⁶	Units	Percent ⁷
1. Single-family Curbside	8,826	0%
2. Multi-family Curbside ⁸	1,176	0%
3. Commercial ⁹	474	
a) Scheduled collection		0%
b) On call collection		0%



¹ Official 2004 Governor's Office estimate.

² From 2004 Municipal Solid Waste Data Report.

³ Counties must recycle a significant portion for a minimum of 4 out of 8 of these materials.

⁴ Some materials have been combined: Metals include Aluminum Cans, Steel Cans, Ferrous and Non-ferrous metals, and White Goods; Other Paper includes Corrugated, Office and Other Paper; and Plastics include Plastic Bottles and Other Plastics.

⁵ The legislature established a goal of 30 percent for all counties with a population of over 100,000.

⁶ Participation means availability and usage of recycling services.

⁷ Percentage of total county units (single/multi-family dwellings and commercial establishments) participating in recycling.

⁸ Includes apartments, condominiums and others.

⁹ May also include government and institutional.

* Calendar year data.