

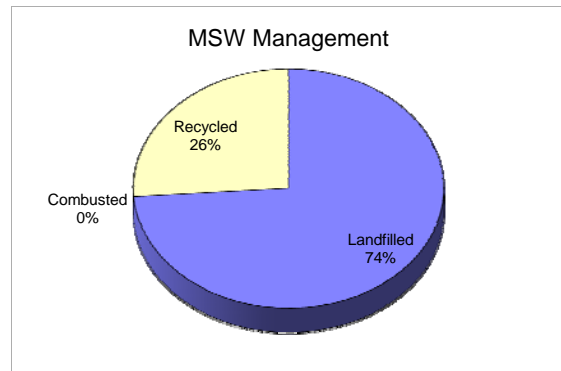
Bradford

(Jan. 1, 2010 - Dec. 31, 2010)

1. Population¹ 28,520

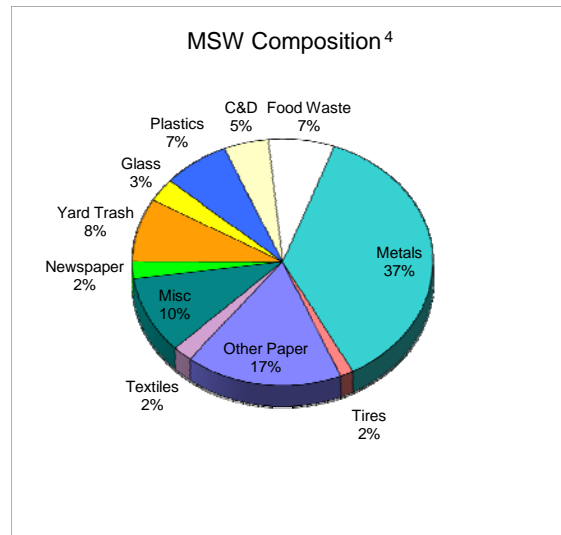
2. MSW Management (tons)²

A. Landfilled	18,039
B. Combusted	0
C. Recycled	6,378
D. Total	24,417
E. Total Pounds per Capita Per Day	4.69



3. MSW Collected & Recycled

	Collected (tons)	Recycled (%)
A. Minimum 4 of 8 ³		
1. Newspaper	547	13%
2. Glass	749	0%
3. Aluminum Cans	144	53%
4. Plastic Bottles	403	0%
5. Steel Cans	1,806	45%
6. Cardboard	1,497	38%
7. Office Paper	374	0%
8. Yard Trash	2,045	0%
B. Other Recyclables		
9. C&D Debris	1,169	1%
10. White Goods	1,759	78%
11. Tires	345	37%
12. Process Fuel	0	0%
C. Other Wastes	13,579	25%
D. Total Recycling Rate (%)		26%
E. Adjusted Recycling Rate (%) ⁵		26%

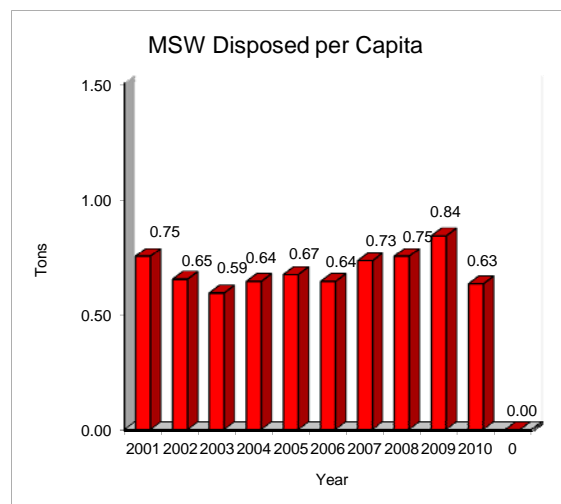


F. % Change In Waste Reduction Per Capita from Year to Year
(A negative number indicates an increase in the MSW disposal rate per capita.)

Year	MSW tons per capita	% Change
2005	0.67	4%
2006	0.64	-5%
2007	0.73	14%
2008	0.75	2%
2009	0.84	12%
2010	0.63	-25%

G. Participation in Recycling⁶

	Units	Percent ⁷
1. Single-family Curbside	9,400	0%
2. Multi-family Curbside ⁸	80	0%
3. Commercial ⁹	600	
a) Scheduled collection		9.17%
b) On call collection		0%



¹ Official 2010 Governor's Office estimate.

² From 2010 Municipal Solid Waste Data Report.

³ Counties must recycle a significant portion for a minimum of 4 out of 8 of these materials.

⁴ Some materials have been combined: Metals include Aluminum Cans, Steel Cans, Ferrous and Non-ferrous metals, and White Goods; Other Paper includes Corrugated, Office and Other Paper; and Plastics include Plastic Bottles and Other Plastics.

⁵ The legislature established a goal of 30 percent for all counties with a population of over 100,000.

⁶ Participation means availability and usage of recycling services.

⁷ Percentage of total county units (single/multi-family dwellings and commercial establishments) participating in recycling.

⁸ Includes apartments, condominiums and others.

⁹ May also include government and institutional.

* Calendar year data.